# Primary projectability: Around the World

part of the Cornwall Virtual School Games

# #CORNWALLSCHOOLGAMES



#### ACHIEVE THE CHALLENGE:

Complete as many 'Around The Worlds' as you can in 60 seconds

#### HOW TO PLAY:

- 1. Place two markers 3 metres apart
- 2. Begin at one of the markers either standing or sitting. Start by holding a ball, teddy bear, rolled up socks or another household object
- 3. Pass your chosen object around your body starting at your belly button then around your back and back to your belly button. This equals one rotation (around the world)
- 4. Run/walk/wheel to the second marker and repeat the 'around the world' skill
- 5. Repeat this as many times as you can in 60 seconds, every completed 'around the world' counts as one point.

### EQUIPMENT

- Chosen object: Ball, Teddy, Rolled up socks
- Markers: cones, socks, books

### ADAPTATIONS FOR AGE / ABILITY

- Try the activity with your eyes closed or blind folded with a guide to help you
- Try changing the direction you pass the object around your body















# Primary projectability: Around the World

part of the Cornwall Virtual School Games

# SAFETY

- Ensure that the area is clear of hazards
- Don't use anything sharp or dangerous as your marker

# #CORNWALLSCHOOLGAMES

## scoring

• Award yourself 1 point when you complete a full 'around the world' and move to the opposite marker.

#### FOLLOW US ON FACEBOOK

@C**9I'NWALLSCH99LGAM**ES

#CORNWALLSCHOOLGAMES

#### TIPS

• This challenge requires some co-ordination, so take your time to pass the object around your body. Make sure the object is in the hand you're passing it into before you let go of it with the holding hand.

# BONUS POINTS:

Don't forget to try and demonstrate the School Games values whilst you complete this challenge. There are six values; Respect, Honesty, Passion, Team-Work, Determination and Belief

